2023 Allouez Recreation Department Kickball League Rules

A. Policies

- 1. Eligibility: All players *must be* 18 years or over. This is an adult league.
- 2. Kickball team names may not contain reference or implication to political agenda, issue, candidates, elected officials, religion, or overt alcohol, drug, or sexual reference. The Recreation Department has the right to reject or accept any and all team names.
- 3. New players must be officially entered on the team roster with the Parks Department prior to his/her first game. *No new players may be added or transferred 1 week prior to tournament play.*
- 4. A player may only be placed on one roster per night and that team will be his/her permanent team for the season. If a team is short a player they may pick up a player *as long as the opposing team's manager says it is OK*. This player may not pitch. If the opposing manager allows the player, then the game will be considered a legal game.
- 5. The league or the sponsor will not be responsible for the expenses incurred due to injury to any player, nor will they be responsible for valuables. The Park & Recreation Department will cooperate by automatically declaring any player ineligible from further competition in any league if such player has willfully withheld property from a manager or sponsor.
- 6. Any act of unsportsmanlike conduct, including the use of profane, abusive, or insulting language shall cause the offender to be ejected from the playing area for the rest of the game and a one game suspension. Any player ejected a second time will be out for the rest of the season.
- 7. Smoking is <u>not</u> allowed on the field or in the dugout areas. Alcohol is allowed at Green Isle Park. No alcohol is allowed in the dugouts or on the field.
- 8. Each team is responsible to keep a book for batting order and scoring.

B. Equipment

- 1. Athletic shoes are required. Metal Cleats are *not* allowed.
- 2. Players may wear protective equipment providing it does not offer the wearer an unfair performance advantage.

C. Game Rules

- 1. A team shall be composed of ten (10) players. Failure to field eight (8) players at the start of the game will result in forfeit. A \$15.00 forfeit fee will be charged for the second forfeit. Three (3) forfeits, and the team is dropped from the league.
- 2. Each game will consist of seven innings or 50 minutes of playing time. Five full innings constitutes a game.

 No new inning may begin after 50 minutes of playing time has elapsed. Games will play out tie games until a winner is determined. Games tied_after (7) innings of play will play the eighth (8) inning as "normal". If the game is still tied, all additional extra innings will be as follows:
 - 9th Inning: Each team kicking will place a female runner at second base (last female kicker from previous inning). Male kicker will lead-off inning.
 - 10th Inning: Each team kicking will place 1 female and 1 male runner at second (Female) and third base (Male) (last 2 male & female kickers from previous inning). Female Kicker will lead off inning.
 - 11th Inning: Each team will place runners at first (Female), second (Male), and third base (Female) (last 3 kickers from previous inning). Male will lead off inning.
- 3. Teams will be given a 10 minute grace period from scheduled game time to field a team.

- 4. Two members of the team at kick must coach first and third base. The base coaches will assist in retrieving foul balls and may switch with other team members to remain in the proper kicking lineup.
- 5. **Pitching/Catching:** The ball must bounce twice before it reaches home plate. A pitch that is higher than one (1) foot at the plate, results in a ball. Pitchers may take a maximum of 3 walking steps during their wind-up, no running allowed (similar to bowling). The ball may not be released until 1 foot comes in contact with the pitching rubber. First pitching infraction will result in a dead ball and redo, second and future infractions will result in the pitch being called a ball. The pitcher must stay behind the pitching strip until the ball is kicked. Pitchers must alternate innings male-female if first pitcher is male, female-male if first pitcher is female. The catcher must remain behind an imaginary line running from the top corners of home plate to the fence and may not cross this line until the ball is kicked and may not interfere in anyway with the kicker. **No curve balls for women (only straight pitches). Curve balls are allowed for the men.**
- 6. **Kicking:** All kicks must be made by foot and occur at or behind home plate. A kick in front of home plate is called a "foul". Bunting is allowed for males and females.
- 7. **Fielding:** Fielding players must stay behind an imaginary line running from first-third base and may not pass this line until the ball is kicked.
- 8. **Running:** Runners may stay within the baseline. Fielders must stay out of the baseline. Fielders trying to make an out on base may have their foot on base, but must lean out of the baseline. Runners hindered by any fielder within the baseline shall be safe at the base to which they were running. Neither leading off base, nor stealing a base is allowed. Hitting a runner with the ball above shoulder level is not allowed. A runner hit above the shoulders is safe and advances on (1) base. One base on an overthrow.
- 9. **Pitch Count:** The pitch count will be three (3) balls, two (2) strikes. Two (2) fouls equal an out. Once a kicker receives three (3) balls, the ball will be placed on home plate, and the kicker must attempt to kick the ball. Two (2) foul rule applies.
- 10. **Strikes:** A count of two (2) strikes constitutes an out. A strike is a pitch within the strike zone either not kicked, or else missed by the kicker. **Strike Zone:** The strike zone extends to one (1) foot on either side of home plate & one (1) foot high.
- 11. **Balls:** A ball is a pitch outside of the strike zone, an illegal bouncy, any fielder or pitch advancing on home plate before the ball is kicked, or any catcher crossing home plate before the kicker or failing to field behind the kicker.
- 12. **Fouls:** A count of two (2) fouls constitutes an out. A foul is a kick landing out of bounds; a kick landing in bounds but traveling out of bounds on its own before reaching first or third base (any ball touched by an in-bounds fielder is automatically in play); or a kick in front of home plate.
- 13. **Overthrow:** An "over throw" is a ball thrown at a runner which lands "out of play". The runner is awarded one (1) additional base.
- 14. **Outs:** A count of three (3) outs by a team completes the team's half of the inning. An out is a count of two (2) fouls; a runner touched by the ball at ANY time while not on the base; any kicked ball (fair or foul) that is caught; a ball tag on a base to which a runner is forced to run; or a runner off of his/her base when the ball is kicked.
- 15. **Tag ups:** After a kicked ball is touched or caught, runners must tag their originating base before running to the next base. If the runner has not moved off of base before the ball is touched or caught, the runner may run forward without a tag up.
- 16. *NO LEADING OFF BASE*. A runner must maintain contact with the base until the ball is kicked. The runner MUST stay on base until the ball is kicked.
- 17. **NO INFIELD FLY RULE**: If, in the judgment of the umpire, he/she believes that the fielder purposely drops a fly ball in order to turn a double play, the batter will be called out and the runner(s) will return to the base they had just

occupied.

D. Team Regulations

- 1. **Free Substitution:** Players not in the game may sub in & out, both in the field and at batting. Players already in the batting order may not switch to another spot in the line-up. Once a player subs in at a specific batting spot, they may only bat at that spot for the remainder of the game. In case of injury or illness, a time-out may be requested for participant removal and replacement with a substitute of the same sex. If the participant later returns to play, the participant must be inserted in the same fielding and kicking order position previously held. The pitcher may only be replaced on the mound once per inning.
- 2. There will be ten (10) players in the field, five (5) men and five (5) women. A team may not have more men than women in the field at any time, however, you can have more women than men.
- 3. Teams must alternate women and men in the kicking order. A team cannot bat two males in a row.
- 4. Men and women must alternate defensively on both the infield and outfield.
- 5. League champions will receive a sponsor trophy and individual t-shirts.
- 6. Only the players and managers will occupy the team's dugout. Managers will see that this rule is followed, and that the dugouts are cleaned after each game.

E. Poor Weather Conditions

- 1. Before 3:00 p.m. The Parks Department will call and email all team managers. Players are to call their team manager **not the Parks Department**.
- 2. After 3:00 p.m. If the umpire decides to cancel, they will call the team managers.
- 3. In a **rained out** game, after five (5) innings will be considered a full game. If it is tied at that time, it will be rescheduled starting at the exact spot where it was stopped and with the same line-up. Any players removed from the game prior to the rain will not be allowed back into the game after it is rescheduled. Any rain out game less than four complete innings will not be considered a full game and the whole game will be rescheduled.
- 4. Rain outs may be made up on the next available date if the season permits. If we have too many rain outs, the Parks Department will make a schedule accordingly.

Rain Cancellations

- o Before 3:00 p.m. The parks office will use the following to inform of cancellations:
 - Email all team managers
 - Village Facebook: https://www.facebook.com/Villageofallouez
 - Twitter: https://twitter.com/VilageofAllouez
 - Website: https://allouez.recdesk.com/Director/home.aspx
- o After 3:00 p.m. If the officials decide to cancel, the umpire will call the team managers.
- In inclement weather (rain) it would be to the team's best interest to bring <u>rakes</u> and <u>shovels</u> to prepare the field for play at umpire's discretion. The Allouez Parks Department does not furnish these items to the umpire crew.